

VICTORIA MUNOZ

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EDUCATION

Texas A&M University, College Station, TX
Bachelor of Science, Visualization
Minor: Art & Architecture
Graduated May 2021

University of Brighton, Brighton, England
Visual Language & Personal Voice Course
January 2019 – May 2019
Semester Abroad

LEADERSHIP AND PROJECTS

Senior Project Manager | Project London Storefront

06/2020 – 1/2020

- Started and recruited a team of artists to develop a 3D environment inspired by English architecture
- Created all 3D models and prop models for the entire project applying subdivisions ready to texture
- Invested in feedback from industry professionals to incorporate key artistic and technical needs
- Utilized Excel spreadsheets to organize tasks within the team
- Finalized the 3D lighting with the goal of developing realistic renders through Pixar Renderman

Senior Project Manager | Texas A&M Senior Animation Studio

1/2020 – 5/2020

- Led a team of 8 students to complete a production quality animation project
 - Became the Modeling Lead for the team and taught students to how to develop clean topology and consistent art style
 - Directing & scheduling weekly meetings that organize the team roles and scope of the project
 - Created and managed weekly Excel spreadsheets to organize steps for the team to ensure deadlines are met
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JOB EXPERIENCE

Project Chispa | Video & Production | College Station, TX.

05/2021 - 06/2021

- Recruited by a professor to join in a short summer research project involving film & animation
- Educated students on each stage of preproduction, production and postproduction
- Filmed using various camera, lighting and sound equipment along with a green screen
- Resolving various technical problems along the pipeline to complete the project
- Edited the short animation using Adobe After Effects and created particle effects such as fire and smoke

Freelance | Various Creative Roles | College Station, TX.

- Created a logo for South Texas Orthopaedic Trauma Center in Corpus Christi for website use as well as a patch to stitch onto doctor's lab coats
 - Building a website in progress for Annie's Eats to display bi-weekly menus and working with owner to create a logo
 - Creating 3D models for N3D company to prepare and send off to 3D printers with high quality mesh
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KEY SKILLS

Software: Autodesk Maya, Revit, Substance Painter, Renderman, Unreal Engine, Cinema 4D, SketchFab, Blender, Adobe Suite: Photoshop, Illustrator, After Effects, Premier Pro, Lightroom, Microsoft Office Suite

Languages: C++, Python, HTML, CSS

AWARDS

Pier 1 Imports – Sales Associate of the Quarter May 2015

CAMPUS INVOLVEMENT & LEADERSHIP

TAMU ACM Siggraph

06/2020

- Involved with weekly group meetings involving animation and video game projects
- Communicate with the other members and officers over career goals

TAMU Women in Animation

06/2020

- Member of the community to aid each other academically and socially
- Participated in meeting and both gave and received advice from peers